		P	ART A: Introduction		
Progr	am:Cer	tificate Class:UG	Year: 1Year	Session: 2025-26	
		Subje	ct: Desktop Publishing DTP		
1	Course	Code			
2	Course	Title	Desktop Publishing DTP (Theory)		
Course Type (Core Course/Elective/Generic Elective/ Vocational		/Elective/Generic	Vocational		
4	Pre-Re	quisite (ifany)	Basic Knowledge of Comp	uter	
5	Course Learning Outcomes:		On completion of this co	ourse, learners will be able to:	
			1. To equip students with the technical and creative skills necessary to design and publish professional-quality documents using desktop publishing tools, while integrating elements of Indian design aesthetics and knowledge systems.		
6 CreditValue		Value	Theory-1 Credits		
7	TotalMarks		Max.Marks: 100 Min.PassingMarks:35		
			B:Content of the Course		
			res (in hours per week):1H	rs. per week	
	·	Tota	l No. of Lectures: 15 Hrs.	1.77.	
Modul	e		Topics	No.of Lectures	
l	I	ntroduction to Desk	top Publishing		
	T	opics Covered:			
	•	History and evoluti DTP vs Word Proc Common DTP soft (S Publisher, Scribus) Page layout princip Indian design aesth	7		
	A	arc.			
	 Analyze a traditional Indian magazine layout. Explore the influence of Indian scripts on typography. 				

Group discussion on Indian printing history (e.g., Ashoka's edicts). Create a collage of Indian folk design elements. Indian Knowledge: Contribution of India to early printing methods and calligraphy. Indian language typography and typesetting challenges. П Typography and Layout Design **Topics Covered:** Font selection and pairing Typefaces in Indian scripts (Devanagari, Tamil, etc.) Grids, margins, and alignment Visual hierarchy Readability and legibility Activities: 1. Design a bilingual poster (English + an Indian language). 3 Create a typography chart including Indian script fonts. 3. Study and recreate calligraphic styles of Indian languages. 4. Layout a simple newsletter using Indian cultural themes. Typography scavenger hunt: Identify Indian typefaces in public signage. Indian Knowledge: Importance of typography in Indian manuscripts. Ancient Indian calligraphy styles (e.g., Modi script, Grantha script). Ш Working with Images and Graphics **Topics Covered:** Raster vs Vector images

- Image editing (basic)
- Use of Indian motifs in graphics
- Color theory in Indian context (e.g., festival colors)
- Importing and placing images

Activities:

- 1. Create a rangoli design using vector tools.
- 2. Edit an image of an Indian monument for a travel brochure.
- 3. Design a logo incorporating Indian symbols (e.g., lotus, chakra).
- 4. Make a flyer for an Indian cultural event.
- 5. Color correction on scanned Indian paintings.

Indian Knowledge:

- Use of symbolic colors and images in Indian festivals and rituals.
- Indian folk art forms (Madhubani, Warli) as graphic elements.

IV

Creating Publications

Topics Covered:

- Designing brochures, pamphlets, invitations
- Multi-page layout design
- Using master pages and templates
- Text wrapping and styles
- Printing basics and resolution

Activities:

- 1. Design an e-brochure for an Indian handicraft fair.
- 2. Create a wedding invitation card using Indian themes.
- 3. Prepare a multi-page school magazine with regional content.
- 1. Develop a product catalog for an Indian small business.
- 5. Design a government awareness poster (e.g., Swachh Bharat).

3

Indian Knowledge: Traditional Indian wedding card designs. Government publishing standards and vernacular content practices. V Digital Publishing and Career Pathways Topics Covered: Exporting and publishing formats (PDF, ePub) Web vs Print publishing Freelancing and job roles in DTP Legal aspects (copyright, open fonts) Indian government initiatives in digital publishing Activities: Convert a print magazine to an e-magazine (PDF with 1. links). 2. Create a DTP portfolio showcasing Indian themes. 3. Research careers in Indian language publishing. 4. Make a blog banner promoting an Indian festival. 5. Attend a webinar/seminar on Indian digital design trends. Indian Knowledge: Digital India and e-governance initiatives. Growth of Indian regional language content online.

Part C-Learning Resources

TextBooks, ReferenceBooks, OtherResources

SuggestedReadings:

TextBooks:

- Desktop Publishing Bharihoke Deepak(ISBN: 9788120341881)
- PageMaker 7 Training Guide Satish Jain(ISBN: 9788170086996)
- CorelDRAW X7 Training Guide Kogent Learning Solutions Inc. (1SBN: 9789350048270)

ReferenceBooks:

- Deepak Bharihoke . Desktop Publishing, ISBN: 9788120341881.
- 2. Adobe Creative Team, PageMaker 7.0 Classroom in a Book, ISBN: 9780201758464
- Kogent Learning Solutions Inc., CorelDRAW X7/X8/X9 Training Guide Dreamtech Press,

Suggested DigitalPlatformsWeb links:

https://swayam.gov.in/

https://learn.corel.com

https://software.sil.org/

UniversityExam(UE)

https://dgt.gov.in/sites/default/files/DTPO_CTS2.0_NSQF-3.pdf

PartD:AssessmentandEvaluation SuggestedContinuousEvaluationMethods: MaximumMarks: 100 ContinuousComprehensiveEvaluation(CCE):NA UniversityExam(UE): 100Marks Internal Assessment: ContinuousComprehensiveEvaluation(CCE) ExternalAssessment: Total Marks: 100

Any remarks/suggestions: Learning's in the course should be emphasized more on practical aspects and real world problems and their solutions.

(PRACTICAL PAPER)

		PART	`A: Introduction	
Pro	gram:Certificate Cl	ass:UG	Year: Year	Session:2025-26
-	. • • • • • • • • • • • • • • • • • • •	Subject: D	esktop Publishing DTP	
1	CourseCode			
2	CourseTitle	Des	ktop Publishing DTP (Prac	etical)

3	Course Type (Core Course/Elective/Generic Elective/ Vocational	Vocational	
4	Pre-Requisite (if any)	•	
5	Course Learning Outcomes:	InDesign, Photoshop, and Co importance of accuracy, visual communication in publishing. To create, format, edit using word processing and partypography, color theory, layo	ng DTP software like Adobe relDraw, and understand the all appeal, and effective , and enhance documents age layout software. ply design principles such as ut, and visual hierarchy. It is for both print and digital ing color models, resolution,
6	CreditValue	Theory 2Credits	
7	TotalMarks	· · · · · · · · · · · · · · · · · · ·	PassingMarks:35
		FB : Content of the Course	
		al' a (inhoursperweek): 2 Hrs. po	er week
		Total no of labs :30	Week .
S.No.	Suggestive list of Practicals		No of Labs
1 2 2 3 4 5 6 6 7 8 8 9 10 11 12 13 14 15	Design a business card for a local Create a poster for an Indian Indep Make a product label for an Ayury Develop a tri-fold brochure for Layout a newsletter in Hindi/or Recreate a traditional scroll design Convert a handwritten Indian scrip Create a portfolio template ins Design a billboard for a local India Prepare a resume with a culturally Digitally redesign a vintage Indian Create infographics based on India Design a recipe card using Indian Develop an interactive PDF for Infographate for a year of the posterior of the post	pendence Day event. yedic brand. a temple tour. ther regional language. a using digital tools. but into digital text layout. spired by Indian textiles. an festival. relevant theme. a book cover. an census data. iian cuisine. dian folk art education.	30

PartC-LearningResources
Text Books, Reference Books, Other Resources

SuggestedReadings:

TextBooks:

- Desktop Publishing Bharihoke Deepak(ISBN: 9788120341881)
- PageMaker 7 Training Guide Satish Jain(ISBN: 9788170086996)
- 6. CorelDRAW X7 Training Guide Kogent Learning Solutions Inc. (ISBN: 9789350048270)

ReferenceBooks:

- Deepak Bharihoke . Desktop Publishing, **ISBN**: 9788120341881.
- Adobe Creative Team, PageMaker 7.0 Classroom in a Book, ISBN: 9780201758464
- 6. Kogent Learning Solutions Inc., CorelDRAW X7/X8/X9 Training Guide Dreamtech Press,

Suggested DigitalPlatformsWeb links:

https://swavam.gov.in/

https://learn.corel.com

https://software.sil.org/

https://dgt.gov.in/sites/default/files/DTPO_CTS2.0_NSQF-3.pdf

Part D: Assessment and Evaluation

SuggestedContinuousEvaluationMethods:

MaximumMarks:

100

ContinuousComprehensiveEvaluation(CCE):

Marks

UniversityExam(UE):

100 Marks

Internal Assessment:

ContinuousComprehensiveEvaluation(CCE)

TotaMarks:

External Assessment:

UniversityExam(UE)

TotalMarks:

100

Any remarks/suggestions: Learning's in the course should be emphasized more on practical aspects and real world problems and their solutions.