WEB TECHNOLOGY

For Class- B.Pharmacy 2nd Semester Subject- COMPUTER APPLICATIONS IN PHARMACY (BP205T)

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Internet and WWW

- Inter-network and World Wide Web
- Interlinked hypertext documents accessed using HTTP Protocol
- Client Server architecture

Why Internet? Use of internet

- Email
- Social Networking, Chat
- Information sharing
- Getting updates News around the world
- Entertainment Games, Videos and Music
- Virtual classrooms
- Remote Access
- Online Jobs

Why Websites? Offline Apps vs. Online Apps

ONLINE APPS

- No need to install
- Just login and use
- Available from anywhere where Internet connection is available
- Operating system independent
- No piracy issues

Why Websites? Offline Apps vs. Online Apps

OFFLINE APPS

- Ease of use
- Generally have more features
- Easier to develop but difficult to update

Technologies Overview List of Technologies

Client Side Technologies

- HTML, CSS, JavaScript, VBScript
- XHTML, DHTML, WML, AJAX
- FLASH

Server Side Technologies

- ASP, PHP, Perl, JSP
- ASP.NET, Java
- MySQL, SQL Server, Access

Technologies Overview List of Technologies

Some More Advanced Technologies

- XML, XSLT, RSS, Atom
- X-Path, XQuery, WSDL
- XML-DOM, RDF
- Ruby on Rails, GRAIL Framework
- REST, SOAP

How to choose a Technology?

Depends on:

- What is the type of content?
- Who is your audience?
- Who will modify your content?
- What are your Future Plans?
- Availability of technology?
- Your previous experience?
- Portability and Data sharing

HTML Hyper Text Markup Language

- Documents
 - Document = page = HTM file = topic
 - Content (text, images)
 - Tags (display commands)
- Other terms
 - Window: browser display window
 - URL: Uniform Resource Locator
 - Hyperlink: hypertext jump to a resource
 - Resource: URL, image, mailto, external file

HTML

HTML pages are tag-based documents

- Really plain ASCII text files
- Don't look like documents they represent
- Tags indicate how processing program should display text and graphics
- Processed by browsers "on the fly"
- Tags usually appear in pairs
- Most have reasonable names or mnemonics
- Most can be modified by attributes/values

That's how this...

<html>

<head><title>Welcome onboard</title></head>

<body bgcolor="#f4f4f4">

<h1>Welcome</h1>

<img src="dcetech.gif" width="222" height="80" alt="DCETECH"
BORDER="0" />

<h2>A Message from the Speaker </h2>

Good evening! Thank you for coming here!

Hello and welcome to Web technologies workshop! I'm Ankit Jain,, 4th year Computer Engg Head DCETECH.COM . Dcetech is a student portal and only one of its kind in India.It is not only a technical oriented site which caters only for engineers but its for students from any background! Also students from any educational institution can register and join Dcetech.

</body> </html>

Turns into this...

🥔 Welcome onboard - Windows Internet Explorer					
0	•	ℰ C:\Users\jain\Desktop\intro.htm	▼ ⁴ y ×	Google	<u>&</u> -
☆	\$	🖉 Welcome onboard		N -	🖶 🔻 🔂 Page 🔻 🍥 Tools 👻 🥍

Welcome



BETA 1.2

A Message from the Speaker

Good evening! Thank you for coming here!

Hello and welcome to Web technologies workshop! I'm **Ankit Jain**, 4th year Computer Engg <u>Head</u> <u>DCETECH.COM</u>. Detech is a student portal and only one of its kind in India. It is not only a technical oriented site which caters only for engineers but its for students from any background! Also students from any educational institution can register and join Detech.

🜉 Computer | Protected Mode: Off

🔍 100% 🛛 👻

Some HTML Tags example

- START TAG
- <HTML>
- <HEAD>
- <TITLE>
- <**BODY**>
- <H1>, <H2>, ...
-
- <A ... >
- <P>
-

- <0L>
-
-

END TAG </HTML> </HEAD> </TITLE> </BODY> </H1>, </H2>, ... (optional) </P> (none; "empty" tag)

Basic Structure of HTML document Example of basic tag positioning



Attributes and Values

- Properties, traits, or characteristics that modify the way a tag looks or acts
 - Usually in pairs: <body bgcolor="teal">
 - Sometimes not: <option selected>
- Most HTML tags can take attributes
 - Format of value depends on attribute
 - width="150" ... href="page3.htm" NOt width="page3.htm" ... href="150"

Tables

 Row 1, Cell 1 Row 1, Cell 1 Row 1, Cell 2 Cell 2Cell 2



Some Common Text Tags

- Heading levels
 - h1 h6, numbers inverse to text size
 <h1>Heading One</h1>
 <h2>Heading One</h2>
- Paragraph
 - Probably the most common tag Yada yada yada...
- Line break (an empty tag)
 - Used when 's white space not wanted
 This line will break
right there
- Note white space or lack thereof in HTML source *does not matter!*

Ordered & Unordered Lists

- Ordered (numbered)
 - Use ... tags
- Unordered (bulleted)
 - Use ... tags
- List Items make up both lists
 - Use same ... tags
- Lists can contain almost anything
 - Text, images, paragraphs, links
 - Even other (nested) lists, same type or not

Attributes and Values

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 - Sometimes not: <dl compact>
- Most HTML tags can take attributes
 - Format of value depends on attribute
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The Anchor Tag (1)

- The tag that puts the HT in HTML
 - $\langle a \rangle \dots \langle a \rangle$ (useless by itself)
 - Must have attributes to be useful
- HREF (Hypertext REFerence) attribute

 Makes a jump to someplace (URL)
 href="mypage.htm">My Page
 href="mypage.htm">Google
 - Link text is underscored by default
- Whatever is between <a> and is hot (clickable)
 - Clicking makes the link go somewhere or do something



Images (1)

- Used in pages for various reasons
 - Clarification, navigation, peripheral training
- Images not in page; referenced by page
 - Graphics are separate, required files
 - Usually GIFs or JPGs, sometimes others
 - Can be anywhere in document body: in paragraphs, headings, lists, anchors, etc.
- Place image with tag
 - Like <a>, is useless by itself
 - All work is done with attributes/values

Images (2)

• Main attribute: SRC

- Tells page where to find the image
- File name can be local, relative, or full
- Case sensitivity depends on server

- Animated GIFs added same as static

Tables (1)

- Powerful, flexible information delivery
 - Used to reflect or impart structure
- A table is a container ...
- That contains other containers (rows)
 ...
- That contain other containers (cells)
 ...
 (data cells)
 ...
 (heading cells)
- That contain data or other containers
 Text, graphics, lists, even other tables!

Tables (2) Basic table markup > Row 1, Cell 1 Row 1, Cell 2 $\langle tr \rangle$ Row 2, Cell 1 Row 2, Cell 2 Row 1, Cell 1 Row 1, Cell 2 Row 2, Cell 1 Row 2, Cell 2

CSS Concepts

- Styles are named sets of formatting commands
 - [18pt, Arial, left aligned] "Section head"
 - [Bold, italic, blue] "Glossary term"
 - [Normal, 10pt, Verdana] "Body text"
 - [Italic, orange, small caps] "Bob"
- Style sheets are control documents that are referenced by content documents
 - MS Word, other editors & desktop publishing programs have done it for years
 - DOT : DOC :: CSS : HTM

Why Use CSS?

- HTML formatting is awkward and imprecise
 - Originally intended to deliver well organized text (aimed at structure, not formatting)
 - Over time, formatting elements were added that solved some problems, but created many more
- W3C proposed Cascading Style Sheets
 - Separate format from content
 - Enforce consistency
 - Greatly simplify control & maintenance

What's "Cascading" All About?

- Three places to put style commands
 - External: Affects all documents it's attached to
 - Internal: Affects only document it appears in
 - Inline: Affects only text it's applied to
- Cascading means styles' "pecking order"
 - Precedence is: Inline > Internal > External
 - Seems backward, but it couldn't work any other way; for example...
 - Picture a document whose style sheet specifies
 Verdana as the font, with one paragraph style in
 Courier New, with one bold word or phrase

What Can CSS Control?

- Almost everything
 - Page background, colors, images, fonts and text, margins and spacing, headings, positioning, links, lists, tables, cursors, etc.
- W3C intends CSS to "...relieve HTML of the responsibility of presentation."
 - Translation: "Don't bug us for new tags; change existing tags & make your own using CSS."
- Idea is to put all formatting in CSS
 - To that end, many tags are "deprecated" by CSS: , <basefont>, <center>, <strike>...

Coding CSS Rules

- Rules have very specific parts and syntax
 - Rules have two basic parts: selector and declaration
 - Declaration also has two parts: property and value rule



- selector
 Selector tells the rule what to modify
- Declaration tells the rule how to modify it

CSS Rule Placement

- In a separate .CSS file
 - Affects all pages to which it is linked
 - .CSS referenced by pages with <link> tag
- In the <head> of an .HTM page
 - Affects only page in which it appears
 - Rules are coded in <style></style> container
- In an HTML tag in page <body>
 - Affects only text to which it is attached
 - Declarations are coded as attribute = "value" pairs, e.g., style="color: blue;"

Linking To An External CSS

- Do not put <style></style> tags in the .CSS file; this will prevent it from working
- Add CSS rules as needed; break lines where necessary; format as desired
- Save as *filename*.css
- Reference .CSS in <head> of .HTM(s)

<head>

<link rel="stylesheet" type="text/css"</pre>

href="mystyles.css">
</head>

Adding Styles To A Single Page

- Within document's <head>, insert a <style></style> container
- Code rules exactly as you would in an external .CSS

```
<head>
<style>
h2 { font-style: italic; color: red; }
p { font-family: "Verdana, Arial, sans-
serif"; font-size: 12pt;
color: blue; }
</style>
</head>
```

Adding Styles To An HTML Tag

 Within a tag's < >, code an *attribute* = "value" pair defining style characteristics

- Tip: Watch out for nested quotes

<h1 style = "font: small-caps bold italic; font-family: 'Verdana, Arial, sans-serif'; color: #008080; textalign: center;">Gettysburg Address (First Draft)</h1> color: #800000; font-weight: bold;"> Four score and seven beers ago...

JavaScript

What JavaScript isn't

- Java (object-oriented programming language)
- A "programmers-only" language

What JavaScript is

- Extension to HTML (support depends on browser)
- An accessible, object-based scripting language

What JavaScript is for

- Interactivity with the user:
 * input (user provides data to application)
 * processing (application manipulates data)
 * output (application provides results to user)

Usage of JS

- Direct insertion into page (immediate)
 <body>Today is
 <script>document.write(Date());
 </script>
- Direct insertion into page (deferred) <head>

```
<script>
function dwd()
{
    document.write( Date() );
    }
    </script>
    </head>
    . . .
        <body>
    Today is <script>dwd(); </script>
```

Conclusion & Future Work

- Most Web pages remote or local are a combination of those technologies
 - Raw content, placed inside...
 - HTML tags, formatted with...
 - CSS rules, interactivity produced by...
 - JavaScript scripts on Clients sides and...
 - PHP scripts on server sides
- Newer technologies like DHTML, XHTML, and XML are based on these
 - A little knowledge now can prepare you for new technologies!